

# Connor Taffe

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## Technical Skills

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| Languages         | Ruby, Crystal, Go, Java, Scala, C, C++, Rust, and some Haskell                     |
| Databases         | Postgres   |
| Other systems     | CI/CD with Jenkins, Terraform, Docker, Kubernetes (AWS EKS), Istio, Elasticsearch. |
| Operating Systems | Linux (Amazon Linux, Ubuntu, Debian, etc.)   |

## Work Experience

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**Apptegy** April 2019  
*Senior Software Engineer* *Little Rock, Arkansas*

- Helped lead reorganization of Engineering around project teams, agile c. April 2019
- Led implementation of technical leadership team, documentation of Senior Engineer responsibilities

**Apptegy** February 2017  
*Software Engineer* *Little Rock, Arkansas*

- Led migration to Kubernetes (AWS EKS), Terraform, and Docker
- Implemented monitoring with Prometheus, Grafana; added log aggregation through ELK across products
- Built several important features, became a technical expert on existing products and cloud operations

**Acxiom** September - December 2016  
*Entry Software Engineer* *Conway, Arkansas*

- Explored optimizing big data processing with Apache Hadoop and Spark

**All Electric Supply** June - September 2016  
*Programmer* *Little Rock, Arkansas*

- Managed xTuple ERP system including system administration and automated data input.

**Ensono (formerly Acxiom ITO)** October 2015 - May 2016  
*Entry Applications Developer* *Conway, Arkansas*

- Built flows for Service Catalog, refactored a mailer, wrote glue code on AWS Lambda.
- Participated in Agile training and worked as part of a Scrum team.

**Emerging Analytics Center (EAC), UALR** October 2014 - May 2015  
*Software Engineering Intern* *Little Rock, Arkansas*

- IEEE VR 2015: Use of Unity 3D, Vuforia, and OpenCV for interactive AR apps.

## Education

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**University of Arkansas, Little Rock**  
*B.S. in Computer Science (Incomplete)*

- Vice President of the UALR instance of the Association of Computing Machinery; Fall 2016
- Courses include: Calculus I, II; Discrete Math; Linear Algebra. Data Structures and Algorithms, Computer Systems and Assembly Language, Operating Systems, Databases, Computer Organization, Monte Carlo Simulation, Independent study on Compiler Design, Artificial Intelligence, Language Structures, Computer Security.